Programming language design and analysis

Lambda Calculus

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29 September 2014

Course references: Principles of Programming Languages, Uday Reddy, Univ. of Birmingham Program Analysis and Understanding, Jeff Foster, Univ. of Maryland

Background. Church-Turing thesis

Lambda calculus: developed in 1930's by Alonzo Church initially typed, then untyped fragment

Formalizing *computability*:

Lambda calculus [Church] Turing machines [1936–37] general recursive functions [Church, Kleene, Rosser]

Church-Turing thesis: these three computational processes are equivalent, i.e., the class of *computable* functions (by recursion or λ -calculus) are precisely the *effectively calculable* ones (by a Turing machine).

 \Rightarrow Lambda calculus is a *universal model of computation*.

Syntax

e ::= x	variable
$\lambda x.e$	function abstraction (definition)
$e_1 e_2$	function application

Basic ideas:

functions are values(no split b/w functions and args/results)functions need not be named $(\lambda$ -abstractions suffice)functions are all one needs(can express numbers, if-then, etc.)

Syntax conventions:

the scope of the abstraction . extends as far right as possible application is left-associative, $e_1 e_2 e_3$ means $(e_1 e_2) e_3$

The function abstraction $\lambda x.e$ binds the occurrence of x in e intuitively: inside e, x is the argument; outside e it has no meaning

$$egin{aligned} \mathsf{FV}(x) &= \{x\} \ \mathsf{FV}(\lambda x.e) &= \mathsf{FV}(e) \setminus \{x\} \ \mathsf{FV}(e_1 \ e_2) &= \mathsf{FV}(e_1) \cup \mathsf{FV}(e_2) \end{aligned}$$

A term is *closed* if it has no free variables.

A variable that is not free is called *bound*.

Substitutions

To correctly compute with λ expressions, we need to define substitutions.

Denote by $e_1[x \rightarrow e_2]$ the substitution of x by e_2 in e_1 (various other notations: $e_1[x := e_2], e_1[x/e_2], e_1[e_2/x]$)

Define: $y[x \to e] = \begin{cases} e & \text{if } y \text{ is the same as } x \\ y & \text{if } y \text{ is different from } x \end{cases}$ $(\lambda y.e_1)[x \to e_2] = \\
\begin{cases} \lambda y.e_1 & \text{if } y \text{ is the same as } x \\ \lambda y.(e_1[x \to e_2]) & \text{if } y \text{ is different from } x \text{ and } y \notin FV(e_2) \end{cases}$ $(\text{otherwise occurrences of } y \text{ in } e_2 \text{ would be captured by } \lambda y.e_1)$ $(e_1 e_2)[x \to e] = (e_1[x \to e])(e_2[x \to e])$

Capture-avoiding substitution

 α -conversion (bound variables can be renamed)

$$\lambda x.e = \lambda y.(e[x
ightarrow y] ext{ if } y
ot\in FV(e)$$

Then we can substitute $\lambda y.e_1[x \to e_2]$ also when $y \in FV(e_2)$: first rename y to some fresh variable z: $\lambda y.e_1 = \lambda z.e_1[y \to z]$ then substitute x with e_1 : $\lambda z.e_1[y \to z][x \to e_1]$

Reductions: Computing with lambda expressions

 β -conversion (or β -reduction)

$$(\lambda x.e_1) e_2 = e_1[x \rightarrow e_2]$$

is the *evaluation* step for lambda expressions. We write:

$$(\lambda x.e_1) \ e_2 \longrightarrow_{\beta} e_1[x \rightarrow e_2]$$

 η -conversion: simplifies application + abstraction

$$\lambda x.e \ x = e$$
 if $x \notin FV(e)$

Equivalence and Confluence

Two terms are *equivalent* if one can be converted to each other by the three conversion rules.

A λ -expressions may have several β -reducible subexpressions (*redexes*) \Rightarrow which one to apply first ?

Church-Rosser theorem: if a term reduces to two different terms, these in turn reduce to a common term (diamond property).

$$e \longrightarrow^*_\beta e_1 \wedge e \longrightarrow^*_\beta e_2 \Rightarrow \ \exists e' \ . \ e_1 \longrightarrow^*_\beta e' \wedge e_2 \longrightarrow^*_\beta e'$$

Reduction strategies

normal-order reduction

leftmost outermost redex first also reduces under λ if any reduction terminates, then normal order terminates

call-by-name leftmost outermost redex first does not reduce under λ

applicative order reduction (call by value) only reduce $(\lambda x.e_1) e_2$ when argument e_2 is value

In programming language practice: *lazy* evaluation: only reduce argument if needed, but do not duplicate expressions (evaluate at most once)