

Programming language design and analysis

Constraint Logic Programming

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Declarative programming

specify *what* the program should do, now *how*

in particular, *avoid state* (exposes internal implementation details)
or *side effects* (expose/observe computation flow)

Main exponents:

functional programming

still directly expresses formulas by which computations are done

logic programming

problem domain expressed as logic rules/implications

constraint programming

properties of solutions expressed as constraints over a given *theory*

Foundations of Prolog

developed ca. 1970 by Alain Colmerauer et al. in Marseille

A (pure) Prolog program is a list of *Horn clauses*.

a *rule*: *Head* :- *Body* .

where *Body* is a conjunction *Predicate* , ... , *Predicate*

a *fact*: *Predicate* .

equivalent to *Predicate* :- *true* .

:- means implication \leftarrow

the *head* of a rule is the *conclusion*

the predicates in the *body* are *hypotheses* (premises)

Executing a program means trying to satisfy a *query* (*goal*)

i.e., determining if the goal follows as conclusion from the rules.

Prolog programs essentially encode *predicate logic*

Syntax of predicate logic: terms and formulas

Terms

variables v

$f(t_1, \dots, t_n)$ where f is an n -ary function and t_1, \dots, t_n are *terms*.

constants can be viewed as 0-ary functions (no arguments)

Formulas (well-formed formulas)

$P(t_1, \dots, t_n)$ with P an n -ary predicate, t_1, \dots, t_n terms

$\neg\alpha$ where α is a formula

$\alpha \rightarrow \beta$ where α, β are formulas

$\forall v \alpha$ with v variable, α formula: *universal quantification*

Other usual connectors:

$\alpha \wedge \beta \stackrel{\text{def}}{=} \neg(\alpha \rightarrow \neg\beta)$ (AND) $\alpha \vee \beta \stackrel{\text{def}}{=} \neg\alpha \rightarrow \beta$ (OR)

existential quantifier: $\exists x \varphi \stackrel{\text{def}}{=} \neg \forall x (\neg \varphi)$

Compared to propositional logic: instead of propositions, *predicates over terms*

Prolog examples and logic meaning

```
desc(X, Y) :- child(X, Y).  
desc(X, Z) :- child(X, Y), desc(Y, Z).  
child(anna, jon).  
child(jon, peter).  
child(eve, jon).  
child(peter, mary).
```

Variables in clause head are *universally* quantified.

Rest of variables in clause body are *existentially* quantified.

$$\forall X \forall Y \text{ child}(X, Y)$$
$$\forall X \forall Z. \exists Y (\text{child}(X, Y) \wedge \text{desc}(Y, Z)) \rightarrow \text{desc}(X, Z)$$

Resolution (in propositional logic)

Resolution is an *inference rule* that produces a new clause from two clauses with complementary literals (p and $\neg p$).

$$\frac{p \vee \alpha \quad \neg p \vee \beta}{\alpha \vee \beta} \quad \text{resolution}$$

The new clause = *resolvent* of the two clauses w.r.t. p

Example: $\text{rez}_p(p \vee q \vee \neg r, \neg p \vee s) = q \vee \neg r \vee s$

Modus ponens may be seen as a *special case of resolution*:

$$\frac{p \vee \text{false} \quad \neg p \vee q}{\text{false} \vee q}$$

Resolution is a *valid* inference rule:

$$\{p \vee \alpha, \neg p \vee \beta\} \models \alpha \vee \beta$$

(for any truth assignment where premises are true, conclusion is true)

Corollary: if $\alpha \vee \beta$ is a contradiction, so is $(p \vee \alpha) \wedge (\neg p \vee \beta)$.

We use resolution to show that a formula is a *contradiction*.

resolution is a method for proof by *refutation*

Why substitution and term unification ?

We have two formulas where a predicate may appear positive and negated:

$$\forall x. \forall y. P(x, g(y)) \quad \text{and} \quad \forall z. \neg P(z, a).$$

or

$$\forall x. \forall y. P(x, g(y)) \quad \text{and} \quad \forall z. \neg P(a, z)$$

Are these contradictory ?

We may *substitute* a universally quantified variable with *any* term

\Rightarrow in the second case, we may substitute $x \mapsto a, z \mapsto g(y)$

\Rightarrow we obtain $P(a, g(y))$ and $\neg P(a, g(y))$, *contradiction*

In the first case, we may not substitute y and obtain a from $g(y)$

interpretation: we may not assume that the arbitrary function g *must* also take the constant value a .

This is precisely defined by *substitution* and *unification*

Term substitutions

A *substitution* is a *function* that associates *terms* to *variables*:

$$\{x_1 \mapsto t_1, \dots, x_n \mapsto t_n\}$$

For example, $f(x, g(y, z), a, t) \{x \mapsto g(y), y \mapsto f(b), t \mapsto u\}$
 $= f(g(y), g(f(b), z), a, u)$

Obs: other encountered notations: x_i/t_i , or t_i/x_i

Usually postfix notation $T\sigma$ is used for substitutions σ applied to term T

The composition of two substitutions is a substitution

Term unification

Two terms t_1 and t_2 may be *unified* if there is a substitution σ that makes them equal: $t_1\sigma = t_2\sigma$.

Such a substitution is called *unifier*.

Example: $f(x, g(y))\{x \mapsto a\} = f(a, g(y)) = f(a, z)\{z \mapsto g(y)\}$
i.e., the substitution $\{x \mapsto a, z \mapsto g(y)\}$ is a *unifier*.

More generally: applied to a *set of* pairs of terms.

The *most general unifier* is that from which any other unifier may be obtained by using another substitution.

In *resolution*: having the clauses $P(l_1, l_2, \dots, l_n)$ and $\neg P(r_1, r_2, \dots, r_n)$ if we find a unifier for $(l_1, r_1), \dots$ we have a *contradiction*.

Unification rules

A variable x may be unified with any term t

if x *does not occur* in t not: x with $f(g(y), h(x, z))$

(substitution would lead to an infinite term)

Two functional terms may be unified only if they have identical functions,
and the term arguments may be pairwise unified.

in particular: only identical constants may be unified

Prolog and resolution

Prolog execution can be seen in two ways:

Match goal with head of rule or fact, until no more subgoals.

Apply resolution with negation of goal, until empty clause.

Prolog and resolution

Consider as goal: `desc(X, peter).`

A *solution* = a value for X that makes the predicate true

A formula is *satisfiable* if its *negation* is a *contradiction*.

We derive a contradiction using *resolution*.

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Write the negated goal: $\neg \text{desc}(X, \text{peter})$.

i.e., `desc(X, peter)` is *false* for any X.

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Choose the first rule for unification (use fresh variables):

`desc(X1, Y1) \vee \neg child(X1, Y1).`

We get as resolvent `\neg child(X, peter).`

`X1=X, Y1=peter`

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We get as resolvent $\neg \text{child}(X, \text{peter}).$

$X1=X, Y1=\text{peter}$

Choose for unification the fact `child(jon, peter)` (nr. 3).

We get as resolvent the empty clause (contradiction)

$X=\text{jon}$

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`desc(jon, peter)` is *true*. $X=\text{jon}$ is a solution

Prolog and resolution

Consider as goal: `desc(X, peter).`

A *solution* = a value for X that makes the predicate true

A formula is *satisfiable* if its *negation* is a *contradiction*.

We derive a contradiction using *resolution*.

Write the negated goal: $\neg \text{desc}(X, \text{peter}).$

i.e., `desc(X, peter)` is *false* for any X.

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Choose for unification the fact `child(jon, peter)` (nr. 3).

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Thus `desc(X, peter)` *is NOT false* for any X.

`desc(jon, peter)` is *true*. $X=\text{jon}$ is a solution

Continue for other solutions....

Prolog example (cont.)

We restart with the negated goal: $\neg \text{desc}(X, \text{peter})$.

Prolog example (cont.)

We restart with the negated goal: $\neg \text{desc}(X, \text{peter})$.

We unify with rule 2 (renaming variables again):

$\text{desc}(X2, Z2) \vee \neg \text{child}(X2, Y2) \vee \neg \text{desc}(Y2, Z2)$

We get: $\neg \text{child}(X, Y2) \vee \neg \text{desc}(Y2, \text{peter})$ $X2=X, Z2=\text{peter}$

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We get: $\neg \text{child}(X, Y2) \vee \neg \text{desc}(Y2, \text{peter})$ $X2=X, Z2=\text{peter}$

We unify with $\text{child}(\text{anna}, \text{jon})$ (nr. 3)

$X=\text{anna}, Y2=\text{jon}$

We get as resolvent $\neg \text{desc}(\text{jon}, \text{peter})$.

Prolog example (cont.)

We restart with the negated goal: $\neg \text{desc}(X, \text{peter})$.

We unify with rule 2 (renaming variables again):

$$\text{desc}(X2, Z2) \vee \neg \text{child}(X2, Y2) \vee \neg \text{desc}(Y2, Z2)$$

We get: $\neg \text{child}(X, Y2) \vee \neg \text{desc}(Y2, \text{peter})$ $X2=X, Z2=\text{peter}$

We unify with $\text{child}(\text{anna}, \text{jon})$ (nr. 3) $X=\text{anna}, Y2=\text{jon}$

We get as resolvent $\neg \text{desc}(\text{jon}, \text{peter})$.

We've already seen $\text{desc}(\text{petre}, \text{vasile}) \Rightarrow$ leads to empty clause.

$\Rightarrow X=\text{anna}$ is another solution for initial question

Prolog example (cont.)

We restart with the negated goal: $\neg \text{desc}(X, \text{peter})$.

We unify with rule 2 (renaming variables again):

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We get: $\neg \text{child}(X, Y2) \vee \neg \text{desc}(Y2, \text{peter})$ $X2=X, Z2=\text{peter}$

We unify with $\text{child}(\text{anna}, \text{jon})$ (nr. 3) $X=\text{anna}, Y2=\text{jon}$

We get as resolvent $\neg \text{desc}(\text{jon}, \text{peter})$.

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If goal has variables, Prolog searches for all unifications/substitutions.

With no variables, determines if predicate is true.

Example with terms: list reversal

Use constant `nil` and binary function `c` (`cons`) to model lists.

Model n -ary *function* with $n + 1$ -ary *relation* (between args and result)

Model tail-recursive call using same variable in the result position.

```
rev3(nil, R, R).
```

```
rev3(c(H, T), Ac, R) :- rev3(T, c(H, Ac), R).
```

```
rev(L, R) :- rev3(L, nil, R)
```

With goal `rev(c(1, c(2, c(3, nil))))`, `X`) we get $X = c(3, c(2, c(1, nil)))$.

Derivation: `rev(c(1, c(2, c(3, nil))))`, `X`) $L1=c(1, c(2, c(3, nil)))$, $R1=X$

\leftarrow `rev3(c(1, c(2, c(3, nil))))`, `nil`, `X`) $H1=1$, $T1=c(2, c(3, nil))$, $Ac1=nil$

\leftarrow `rev3(c(2, c(3, nil)))`, `c(1, nil)`, `X`) $H2=2$, $T2=c(3, nil)$, $Ac2=c(1, nil)$

\leftarrow `rev3(c(3, nil))`, `c(2, c(1, nil))`, `X`) $H3=3$, $T3=nil$, $Ac3=c(2, c(1, nil))$

\leftarrow `rev3(nil, c(3, c(2, c(1, nil))))`, `X`) $X=c(3, c(2, c(1, nil)))$