

Programming language design and analysis

Lambda Calculus

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6 October 2011

Course references:

Principles of Programming Languages, Uday Reddy, Univ. of Birmingham

Program Analysis and Understanding, Jeff Foster, Univ. of Maryland

Background. Church-Turing thesis

Lambda calculus: developed in 1930's by Alonzo Church
initially typed, then untyped fragment

Formalizing *computability*:

Lambda calculus [Church]

Turing machines [1936–37]

general recursive functions [Church, Kleene, Rosser]

Church-Turing thesis: these three computational processes are equivalent, i.e., the class of *computable* functions (by recursion or λ -calculus) are precisely the *effectively calculable* ones (by a Turing machine).

⇒ Lambda calculus is a *universal model of computation*.

Syntax

$e ::= x$	variable
$\lambda x.e$	function abstraction (definition)
$e_1 e_2$	function application

Basic ideas:

- functions are values (no split b/w functions and args/results)
- functions need not be named (λ -abstractions suffice)
- functions are all one needs (can express numbers, if-then, etc.)

Syntax conventions:

- the scope of the abstraction λ extends as far right as possible
- application is left-associative, $e_1 e_2 e_3$ means $(e_1 e_2) e_3$

Free and bound variables

The function abstraction $\lambda x.e$ *binds* the occurrence of x in e
intuitively: inside e , x is the argument; outside e it has no meaning

$$FV(x) = \{x\}$$

$$FV(\lambda x.e) = FV(e) \setminus \{x\}$$

$$FV(e_1 e_2) = FV(e_1) \cup FV(e_2)$$

A term is *closed* if it has no free variables.

A variable that is not free is called *bound*.

Substitutions

To correctly compute with λ expressions, we need to define substitutions.

Denote by $e_1[x \rightarrow e_2]$ the substitution of x by e_2 in e_1
(various other notations: $e_1[x := e_2]$, $e_1[x/e_2]$, $e_1[e_2/x]$)

Define:

$$y[x \rightarrow e] = \begin{cases} e & \text{if } y \text{ is the same as } x \\ y & \text{if } y \text{ is different from } x \end{cases}$$

$$(\lambda y. e_1)[x \rightarrow e_2] = \begin{cases} \lambda y. e_1 & \text{if } y \text{ is the same as } x \\ \lambda y. (e_1[x \rightarrow e_2]) & \text{if } y \text{ is different from } x \text{ and } y \notin FV(e_2) \end{cases}$$

(otherwise occurrences of y in e_2 would be captured by $\lambda y. e_1$)

$$(e_1 e_2)[x \rightarrow e] = (e_1[x \rightarrow e])(e_2[x \rightarrow e])$$

Capture-avoiding substitution

α -conversion (bound variables can be renamed)

$$\lambda x.e = \lambda y.(e[x \rightarrow y]) \text{ if } y \notin FV(e)$$

Then we can substitute $\lambda y.e_1[x \rightarrow e_2]$ also when $y \in FV(e_2)$:

first rename y to some fresh variable z : $\lambda y.e_1 = \lambda z.e_1[y \rightarrow z]$

then substitute x with e_1 : $\lambda z.e_1[y \rightarrow z][x \rightarrow e_1]$

Reductions: Computing with lambda expressions

β -conversion (or β -reduction)

$$(\lambda x.e_1) e_2 = e_1[x \rightarrow e_2]$$

is the *evaluation* step for lambda expressions. We write:

$$(\lambda x.e_1) e_2 \longrightarrow_{\beta} e_1[x \rightarrow e_2]$$

η -conversion: simplifies application + abstraction

$$\lambda x.e \ x = e \quad \text{if } x \notin FV(e)$$

Equivalence and Confluence

Two terms are *equivalent* if one can be converted to each other by the three conversion rules.

A λ -expression may have several β -reducible subexpressions (*redexes*)
 \Rightarrow which one to apply first ?

Church-Rosser theorem: if a term reduces to two different terms, these in turn reduce to a common term (diamond property).

$$e \longrightarrow_{\beta}^* e_1 \wedge e \longrightarrow_{\beta}^* e_2 \Rightarrow \exists e' . e_1 \longrightarrow_{\beta}^* e' \wedge e_2 \longrightarrow_{\beta}^* e'$$

Reduction strategies

normal-order reduction

leftmost outermost redex first

also reduces under λ

if any reduction terminates, then normal order terminates

call-by-name

leftmost outermost redex first

does not reduce under λ

applicative order reduction (call by value)

only reduce $(\lambda x.e_1) e_2$ when argument e_2 is value

In programming language practice: *lazy* evaluation: only reduce argument if needed, but do not duplicate expressions (evaluate at most once)