

Building hierarchical designs in Verilog

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Verilog hierarchies

Objectives:

- ▶ Learn how to instantiate a module
- ▶ Construct a design hierarchy

Hierarchical design

- Facilitates design of complex architectures
- Promote design reuse

Instance: a copy of a module used as component in a larger design.

An instances has:

- A *module*: provides the definition of the instance.
- A *container*: the design in which the instance is created.

Creating a new instance is referred to as *instantiation*.

Instantiation

An instance is constructed by providing:

1. the name of the *module* to be instantiated
2. the *name of the instance* (differentiate from other instances of the same module)
3. the *list of connections*

List of connections specifies which signals from container connects to which ports of the instance.

A connection is specified by:

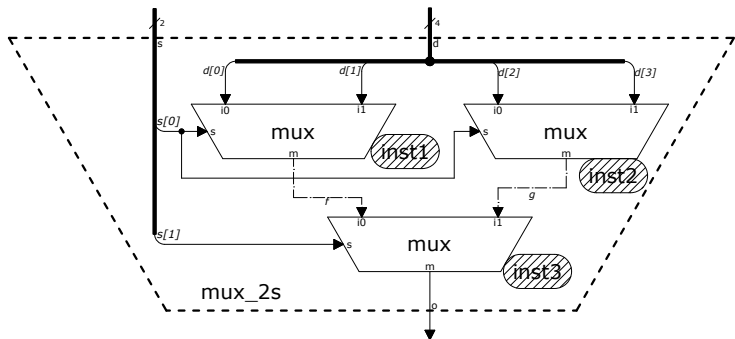
`.<module_port>(<container_signal>)`, in which

- *module_port* is a port of the instance
- *container_signal* is a signal from container (can be a port of container)

4-to-1 multiplexer

Exercise: Build a 4-to-1 multiplexer out of 2-to-1 multiplexers.

Solution: The 4-to-1 multiplexer, *mux_2s*, uses the 2-to-1 multiplexer module, *mux*, having the inputs and outputs as depicted in the architecture below:



4-to-1 multiplexer (contd.)

The Verilog code implementing the previous architecture:

```
1  module mux (
2      input s, i1, i0,
3      output m
4  );
5
6      always @ (*)
7          if (s) m = i1;
8          else m = i0;
9  endmodule
10
11 module mux_2s (
12     input [3:0] d,
13     input [1:0] s,
14     output o
15 );
16
17     wire f;
18     wire g;
19
20     mux inst1 (
21         .i0(d[0]),
22         .i1(d[1]),
23         .s(s[0]),
24         .m(f)
25     );
26     mux inst2 (
27         .i0(d[2]),
28         .i1(d[3]),
29         .s(s[0]),
30         .m(g)
31     );
32     mux inst3 (
33         .i0(f),
34         .i1(g),
35         .s(s[1]),
36         .m(o)
37     );
38 endmodule
```

4-to-1 multiplexer (contd.)

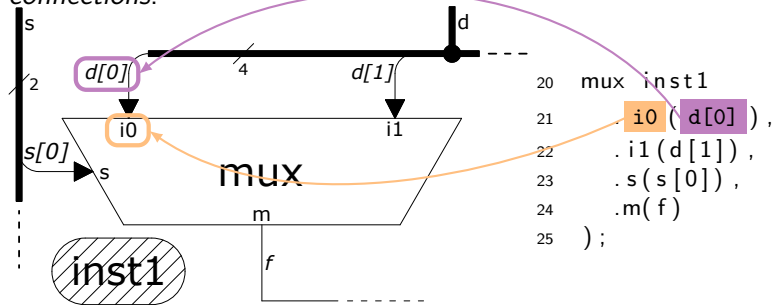
The instance from line 20-25 of the code in previous slide has the following components:

- the *module* to be instantiated is `mux` (it must be the name of an existing Verilog module)
- the *instance name* is `inst1`
- the *list of connections*, within round parentheses (more details in the next slide)

```
20 mux inst1 (  
21     .i0(d[0]),  
22     .i1(d[1]),  
23     .s(s[0]),  
24     .m(f)  
25 );
```

4-to-1 multiplexer (contd.)

Block diagram details emphasizing the *inst1* instance and its *list of connections*:



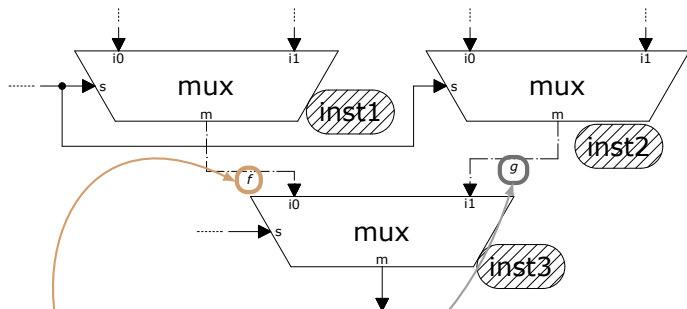
Elements of the first connection:

- **i0** - port of the instantiated module
- **d[0]** - signal from container (**d[0]** is a port in container) to which port **i0** is connected

4-to-1 multiplexer (contd.)

Internal wires connect internal instances

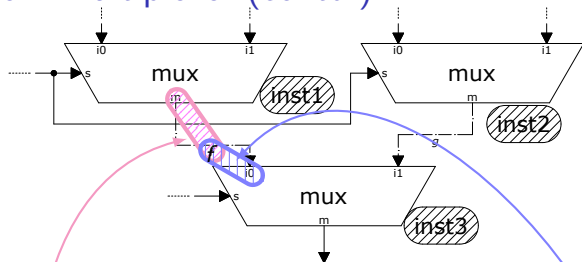
- connect one instance's output to another instance's input
- must be declared inside the container module as *wires*



Internal wire declaration for the `mux_2s` architecture:

```
17 wire f ;  
18 wire g ;
```


4-to-1 multiplexer (contd.)



Verilog code bellow

- connects *inst1*'s output, *m*, to wire *f* (left)
- connects *inst3*'s input, *i0*, to wire *f* (right)

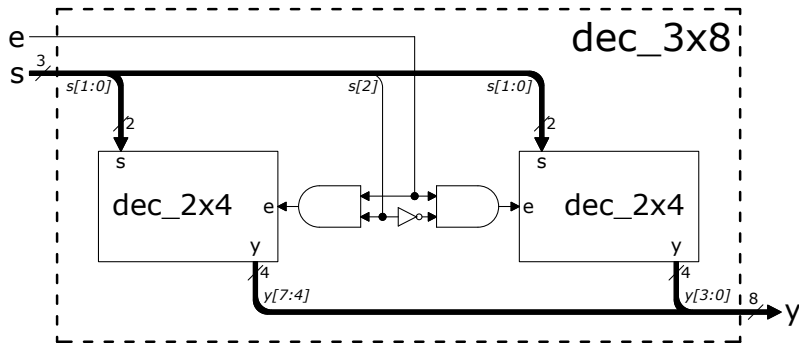
Note: The widths of the port and connecting wire must match!

```
20 mux inst1 (  
21     .i0(d[0]),  
22     .i1(d[1]),  
23     .s(s[0]),  
24     .m(f)  
25 );  
32 mux inst3 (  
33     .i0(f),  
34     .i1(g),  
35     .s(s[1]),  
36     .m(o)  
37 );
```

Three-to-eight-lines decoder with enable input

Exercise: Build a 3-selection lines decoder with enable input and active low outputs using the `dec_2x4` module from [here](#) (slide 12).

Solution: The architecture is depicted bellow.



Three-to-eight-lines decoder with enable input (contd.)

Verilog code implementing the architecture from previous slide:

```
1  module dec_3x8 (
2      input e,
3      input [2:0] s,
4      output [7:0] y
5  );

6
7      dec_2x4 i1 (
8          .s(s[1:0]),
9          .e(e & s[2]),
10         .y(y[7:4])
11     );

12
13     dec_2x4 i2 (
14         .s(s[1:0]),
15         .e(e & (~s[2])),
16         .y(y[3:0])
17     );
18 endmodule
```